



OPERATION

FALLEN REICH

TITLE & NAME _____

PLAYER _____

AGE _____

GAME MASTER _____

STARTING CAREER _____

CURRENT PROFESSION _____

RUNNING SPEED *Speed+10 in Yards per turn* _____

1. PERSONALITY TRAIT _____

RANK _____

DEFENCE *Dodge+10* _____

2. PERSONALITY TRAIT _____

FAME _____

PAIN LIMIT *(Toughness/2)+10* _____

3. PERSONALITY TRAIT _____

WEALTH _____

MAXIMUM DAMAGE *Pain Limit x 5* _____

PROBLEMS _____

PHYSICAL SKILLS

Agility _____

Climbing _____

Endurance _____

Speed _____

Stealth _____

Strength _____

Swimming _____

INTERACTIVE SKILLS

Acting/Disguise _____

Animal training _____

Attractiveness _____

Charm _____

Etiquette _____

Instruct _____

Interrogation _____

Judge of Character (JoC) _____

Scare _____

MEDICINAL SKILLS

Autopsy _____

Diagnosis _____

Drugs _____

First aid _____

Herbs _____

Psychology _____

Surgery _____

MENTAL SKILLS

Aura _____

Courage _____

Reaction _____

Toughness _____

PERCEPTIVE SKILLS

Arson/Fire fighting _____

Fishing _____

Meteorology _____

Navigation _____

Observation _____

Orientation _____

Photography _____

Pick-pocketing _____

Radio _____

Searching _____

Sixth Sense _____

Shadowing _____

Tactics _____

Tracking _____

TEXT BASED SKILLS

Archaeology _____

Art _____

Botany _____

Evaluate _____

Geography _____

History _____

Info searching _____

Law _____

Myths _____

Politics _____

Reading/writing _____

Religion _____

Zoology _____

VEHICLE SKILLS

Aeroplanes _____

Bikes _____

Boats _____

Cars _____

Motorcycle _____

Parachute _____

Riding _____

Ships _____

Skiing _____

MELEE SKILLS

Blades _____

Boxing _____

Clubs _____

Dodge _____

Wrestling _____

LANGUAGE & CULTURAL SKILLS

LOGICAL SKILLS

Administration _____

Astronomy _____

Chemistry _____

Construction _____

Economics _____

Gambling _____

Mathematics _____

Physics _____

ARTISTIC SKILLS

Cooking _____

Dancing _____

Musical instrument _____

Painting/Drawing _____

Singing _____

AIMING SKILLS

Auto-fire _____

Cannons/Mortars _____

Rifles _____

Pistols _____

Throwing _____

CRAFTING SKILLS

Carpentry _____

Electronics _____

Explosives _____

Field works _____

Lock picking _____

Mechanics _____

OTHER SKILLS
